## Lookahead k > 1 in LL and LR Translators

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### **LL Parsers and Grammars**

#### LL parser

- Top-down parser.
- It parses the input from Left to right, and constructs a Leftmost derivation of the sentence.

#### LL grammar

Grammar, on which some LL parser can be based.



### LR Parsers and Grammars

#### LR parser

- Bottom-up parser.
- It parses the input from Left to right, and constructs a (reverse of) Rightmost derivation of the sentence.

### LR grammar

Grammar, on which some LR parser can be based.



#### Lookahead

#### Lookahead

- The number of input tokens, which a parser use to decide which rule it should use.
- Normally, we use lookahead of size 1.

Figure: Example of an LL(2) table.

An LL (LR) parser is called an LL(k) (LR(k)) parser if it uses lookahead of size k when parsing a sentence.



# Recognizers × Translators

#### Recognizer

- Given a source code and a grammar, can this code be generated by this grammar?
- Answer: Yes or No.

#### **Translator**

- Translates source code defined by some grammar into an equivalent target code.
- More than just a recognizer.



# **Recognition Power**

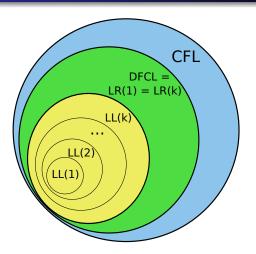


Figure: Hierarchy of language families.



## Why Use k > 1?

*LL* and *LR* translators with lookahead k = 1 has been almost exclusively used because of the following claims:

- Transformation techniques (e.g. factorization) can be used.
- ▶ LR(1) equals LR(k > 1) in recognition power.
- ▶ k > 1 is not plausible (space and time requirements).

#### Problems:

- The first claim is often impractical.
- The second claim is not true in case of translators.
- The third claim is outdated.



### Claim 1: Grammar Transformation

Figure: *LL*(2) grammar for a fragment of the C language.

It could be transformed into an equivalent LL(1) grammar using factorization, but:

- ► *LL*(2) grammar is more convenient where to put semantic actions in the transformed grammar?
- ▶ It can be practically implausible, because *expr* occurs throughout the grammar.



# Claim 2: LR(1) Equals LR(k > 1)

Semantic actions can decrease the power of translators based on *LR* parsers.

Figure: LR(2) grammar, which is not LR(1) (due to actions).

In worst case:

$$LL(1) = LR(1) \subset LL(2) = LR(2) \subset \cdots \subset LL(k) = LR(k)$$

However, this do not often happen in practice.



Why Use k > 1? Claim 1: Grammar Transformation Claim 2: LR(1) Equals LR(k > 1)Claim 3: Space and Time Requirements

## Claim 3: Space and Time Requirements

Is lookahead k > 1 plausible in practice?

In theory, storing full lookahead information for one decision requires O(|T|<sup>k</sup>) space, where |T| is the number of token types.

It was not plausible earlier, but it can be today:

- More available memory, faster processors.
- Various techniques and heuristics were developed:
  - Linear-approximate lookahead O(k|T|)



### Conclusion

- Recognizers × Translators
- ▶ There are practical needs for *k* > 1 lookahead:
  - Transformation techniques might be impractical.
  - The presence of actions reduces the strength of LR(k) translators.
  - With current computers and heuristic approaches, use of k > 1 is feasible.



### References

- Terence J. Parr, Russell W. Quong LL and LR Translators Need k > 1 Lookahead ACM SIGPLAN Notices, v.31 n.2, p.27-34, February 1996
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